



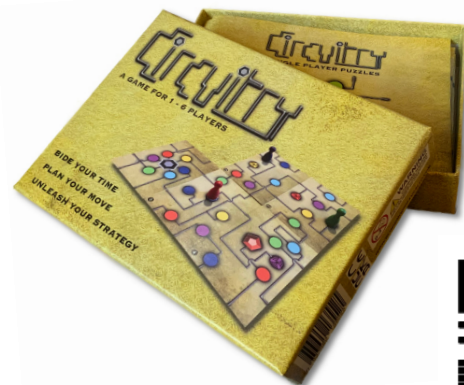
March 2022

Wow! March has been such a crazy month. Not only has Circuitry been successfully funded - many thanks to all who supported this project! - but Blood Moon Games can welcome back Oganika into its product line-up. Due to both of these events, you will see some major changes on our website at Bloodmoongamesltd.com

With regards to Circuitry, there's been a lot of activity in getting things prepared. First off the box manufacturer has received all of the files and construction instructions and we received a completion date of April 12-15th for the boxes. The printers have been quick off the mark and it seems more than likely that we'll be getting the completed print run in by April 7th. The pawns/meeples for the game have already been ordered and delivered prior to the KS campaign, something I wanted to make sure was already done to prevent stress! So everything is currently on time and in hand (fingers crossed!).

Having the IP for Oganika back was a big surprise for myself, and I'm really grateful to my friends in the Netherlands who helped me make my first steps into gaming production. I am, however, really excited to move forward with this product on my own and see where my ideas take me. At the moment I'm trying to showcase this on Blood Moon Games' website so you should be able to view some of the new pages already, along with some free puzzles and explanation pdfs. A work in progress - given a little time, this should be something really awesome!

With all this on the go, you might think that there's no time for anything else...maybe...or maybe there's time for some really relaxing solo play with our next project: floatdownstream.



BloodMoonGames@MoonfacedBaboon

BloodMoonGamesLtd.com

Jeremy